

Shot #	rough	Line	color	Bg	complete	notes	Scene descript.
0				village		Night sequence Color correction:	Opening shot
1-8				v		when the old man forms the warg shadow the bg jumps, fix it!	Storytelling sequence
9				v			The man's hand lowers, we see the kids gathered round the fire
10				v			Girls spots something off screen
11				v			Father walks in
12				v			Girl runs to father
13				v		 V	Father and Daughter embrace
14				v	Cut the long shot of night	editing. Remove the final night scene showing all characters	Transition to day- girl carrying fur
15				v			Father sees girl coming in from screen right
16				v		Edit girl's line of sight, it's too low at the end	Shot of girl; Father grabs fur
17				v			Father puts on fur
18				v		Edited -Re- render	Sees girl has wooden spear
19				v		Change spear ,re-render	Father says no
20				v			Girl frowns
21				v			Father leaves
22				v		Add spear and values	Guards close door behind him
23				v		Add values Hold on last frame	Girls spots another way out
24				wall		Extend scene, land on ground	Climbs over the wall
25				Forest ext			Girl run into woods follow trail
26				Forest int			Father is walking through the woods
27				F int			Father catches sight of something
28				F int			Beast tracks
29	W			F int		Girl not moving in first shot. add more frame hold. 2-3 frames	Daughter following tracks
30				Distant stream		Animate stream in distance	Father entering clearing
31							Stops at stream
32				clearing			Father searching area
33				F int			girl finds same tracks
34				F int			Sees two sets of human

						footprints	
35				F int		Girl confused about the tracks	
36				clearing		Father still looking around	
37				Clearing stream		There's a beast behind him	
38				ground		Paw steps forward	
39				clearing		Extreme cu of father hears sound	
40				clearing		He turns around spear raised	
41				clearing		Beast pounces; transition father hits the water	
42				cl	Subtle human features in frames, like human eyes.	Beast snapping at father, being kept at bay	
43				cl		Father pushes beast off	
44				cl		Cu of beast	
45				cl	Start skull closer	Beast charging father alt shot	
46				cl		Fighting block and punch	
47				cl		Shot of Beast	
48				cl		Circling father	
49				cl		Beast snarl	
50				cl		Shot of father; girl arrives in bg.	
51				cl		girl happy to find father, confused to see "beast"	
52				cl	Del X?	Shot of father	
53				cl		Beast final charge	
54				cl		Girl becomes fearful "NO!"	
55				cl		Girl drops wood spear and runs to father and beast	
56							beast pov charging at father, spear points toward beast
57				cl		Girl stops; someone is injured off screen.	
58				cl	Falls to ground in human like position	It's the beast. Push off the the spear fall to ground	
59				cl		Father raises spear for final blow	
60				cl		girl grabs father's arm	
61				cl		Girl looks to beast	
62				cl		The foreground is blurred	
63				cl		Father looking at girl, then hearing growl, looks at beast	
64				cl		ExCu father eyes	
65				cl		Beast on ground, girl moves in front of	
66				cl		Father- "move aside"	

67				cl			Girl looks at beast
68				cl			Looks at beast back at father reaches for fur
69				cl			Grabs fur
70							Pulls fur; skull in bg
71							66 pt 2 "what're you doing"
72							68 pt 2 fur has been pulled off
73							Girl "See"
74							66 pt 3 "move aside"
75							73 pt 2 girl looks at beast
76							73 pt 3 Reaches for beast's head
77							Move beast's head
78							66 pt 4 "wth!"
79							77 pt 2 beast has human face
80							66 pt 5 "Move aside!"
81							77 pt 3 girl reaches for...
82							Girl grabs father's hand
83							Shot of girl reaching for beast
84							82 pt 2 girls meets father's hand with a man's hand
85							Shot of father realising and looks to beast's face
86							Sees a man
87							Father reels back in shock a moment to take it all in
88							Wide shot of all three characters a man instead of beast
89							Father partially in foreground. Girl and man in bg
90							87 pt 2
91							Girl "You see
92							88 pt 2 father takes girl's hand
93							Girl's pov walking away
94							Father looks back at man then walks away
95							Man wakes,
96							Gets up
97							Looks off screen
98							Sees two green furred beasts walking away.

Black bar = cut shots.... 96 in total now 96 shots colored + props added;

Bgs: village 23/23 forest int 3/10 clearing 57 /63 **alert! Spear might be missing in some shots! Fix it!**

